

Milton-Freewater Footgolf Rules

- 1) Wear appropriate clothing – golf cap, collared shirt, and argyles socks are preferred.
- 2) Your ball must be easy to identify.
- 3) Review the score card and wait for your turn. Make sure your kick will not interfere with other players.
- 4) Kick off your ball from a position up to two yards behind the tee markers.
- 5) The ball must be played in a single movement. You are not allowed to push the ball with the top or bottom of your foot. Your foot should be set separate from the ball, clearly behind, before each kick.
- 6) Wait to play until the ball has completely come to rest. (It is not legal to stop the ball from rolling with the wind.)
- 7) Play the ball from where it lies: You are not allowed to move the ball or remove jammed objects. Exception: You may mark the spot and lift the ball when it may obstruct the other player's kick or ball in any way.
- 8) The player furthest from the hole is the first to kick the ball.
- 9) The order of play is established based on the score of the previous hole. The player with the best score will kick off first on the next hole followed by the second, etc.
- 10) If the ball lands in a water hazard, retrieve or replace it within 2 steps from the closest land point from where the ball entered the hazard, receiving a one stroke penalty or you can place the ball at the position of the previous kick and receive a one stroke penalty.